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Programmatici. 19:39 Programmatici Programmatici is a free and simple CMS (Content Management System). Programmatici supports a lot of extensions to give you power and flexibility for creating web pages and editing content of your web sites. You can use templates for creating pages and, if you don't know HTML, you can use WYSIWYG (What You See Is What You Get) editor for quick and easy content editing. If you want to learn more about this platform you can read the manual online. Q. Interference between threads; Calling RunOnUiThread() method crashes app Hi I am having some serious problems with my application and some help is needed. There are 3 classes that I am working on: MainActivity CameraHandler CameraController The problem I am having is when CameraController launches a new thread called CameraHandler and they start calling methods on each other the MainActivity will crash. Here are the methods that CameraController starts running: Handler.postDelayed(new Runnable() { @Override public void run() { Log.d("TAG", "Started running"); CameraHandler cameraHandler = new CameraHandler(CameraController.this); cameraHandler.startCamera(); Log.d("TAG", "Camera controller thread is running"); } }, 100); So what this method does is that it runs a Handler.postDelayed() in which it starts the CameraHandler in a separate thread. Here is my CameraController class: public class CameraController { private MainActivity mainActivity; public CameraController(MainActivity mainActivity){ this.mainActivity = mainActivity; } public void startCamera(){ try{ mCamera = Camera.open(); mCamera.setPreviewDisplay(mainActivity.findViewById(R.id.preview)); mCamera.startPreview(); } catch (Exception e) { e.printStackTrace(); } } }

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